Teacher: Rosko/BCC **LESSON:** Currency Assignment

COURSE: ART125 Introduction to Computer Graphics

	Graphic Design

assessment criteria	greatly exceeds expectations	exceeds expectations	meets expectations	does not meet expectations	falls severely short of expectations	Student assessment – part 1:	Teacher assessment:
total points available: 20	4	3	2	1	0		
Criteria 1 – Preparation: Preliminary sketches and research. Are the proper number of sketches and reference material evident? Has design booklet been filled out?							
Criteria 2 – Composition: Is design well composed? Is it well balanced? Is there a focal point or emphasis? Is use of Dynamic Diagonals evident?							
Criteria 3 – Narrative/Concept: Does the design serve the purpose of currency from a conceptual point of view? Is the design unified while being innovative and forward thinking and looking?							
Criteria 4 – Technique: Does the design address the function of a piece of currency from a functional point of view (size, etc.)? Are all the required design units evident? Did student produce front and rear of bill?							
Criteria 5 – Craftsmanship: Proper resolution and focus? Skillful use of the art tools & media? Was image submitted as proper file type and in proper way?							

DESIGN DESIGN ELEMENTS PRINCIPLES			Student assessment - part 2 (full sentences): 5 points				
			On this project I tried to				
	Line	Negative					
	Color	Space					
	Shape	Emphasis Focal Point					
	Form	Direction Movement	One choice I made was				
	Texture	Pattern					
	Value	Rhythm					
		Repetition					
		Balance	Something new I learned was				
		Scale Proportion	Something new Fleuried was				
		Unity					
Fina	al Grade:		Something I would change is				